

LEGAL NOTICE OF MEETING

Notice is hereby given that the Westport Parks and Recreation Commission will hold a <u>Special</u> meeting on <u>Thursday, April 11, 2024, at 7:30 p.m.</u> It will be held in the Westport Town Hall Auditorium, 110 Myrtle Avenue, Westport Connecticut. The meeting will be livestreamed on <u>www.westportct.gov</u> and broadcast on Westport's Optimum Government Access Channel 79.

1. Presentation of Compo Beach Playground Renovation Project. (Discussion only)

David Floyd, Chairman Parks and Recreation Commission

It is the policy of the Town of Westport that all Town-sponsored public meetings and events are accessible to people with disabilities. If you need assistance in participating in a meeting or event due to a disability as defined under the Americans with Disabilities Act, please contact Westport's ADA Coordinator at 203-341-1043 or <u>eflug@westportct.gov</u> at least three (3) business days prior to the scheduled meeting or event to request an accommodation.

Parks and Recreation Commission

Meeting Date: March 27, 2024 Rescheduled: April, 11, 2024

Agenda Item: #1

Presentation of Compo Beach Playground Renovation Project. (Discussion only)

Background Information:

As their Centennial Project, the Westport Rotary Club has teamed up with the Westport Young Women's League to renovate the existing playground at Compo Beach. Play By Design was hired by the Westport Rotary Club to create the renovation design and lead the Compo Beach Playground Committee through the project and community build.

The original playground was built in 1986 and was renovated in 2006. The major goals of this renovation are to improve sightlines, increase accessibility, and provide a fresh look and some new play pieces. A Community Input Open House was held on January 20th. The proposed design plan incorporates the feedback received at that Open House.

Back-up Documents:

Compo Beach Community Playground Updates Draft Plan Drawing – Revised Date 2-27-24 (items in blue indicate changes/additions)

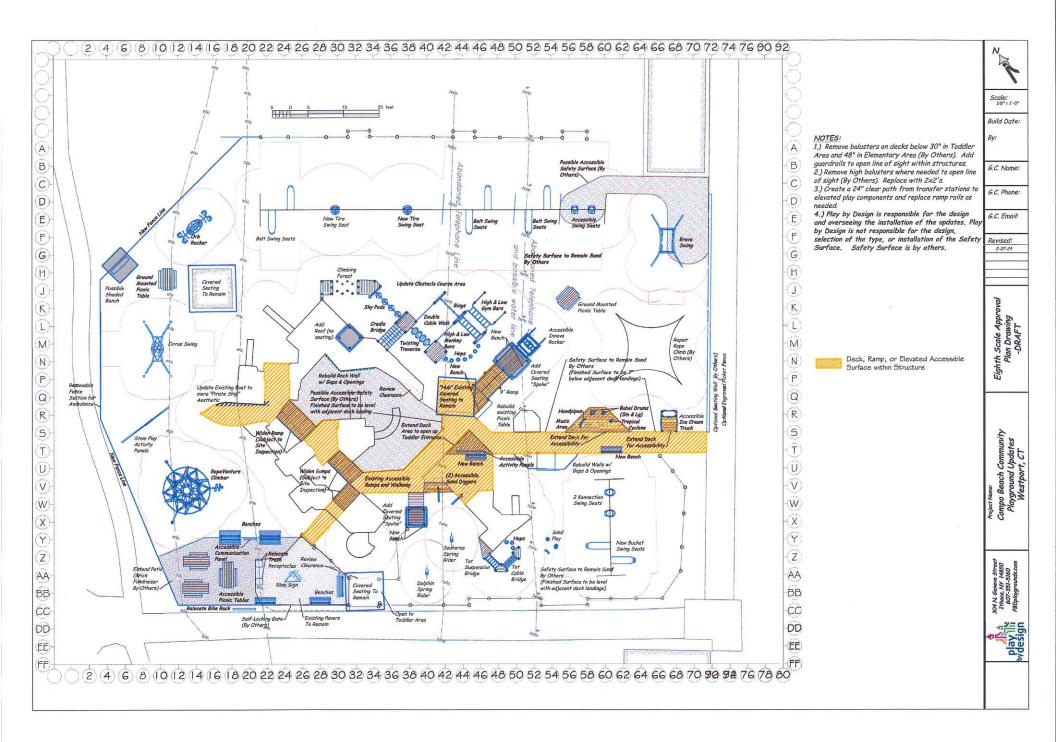
Playground Component Equipment Examples – Updated 2-27-24 (Note: These are examples of the proposed equipment. The colors shown are not the final colors.)

Staff Recommendation:

N/A

Resolution Format:

N/A



Playground Component Equipment Examples

Updated 2-27-24

Compo Beach Community Playground Updates

Westport, CT



These are examples of the various components of your playground. It is important to note that since your playground is custom designed, it will not look exactly like this but will give you an idea of what to expect.

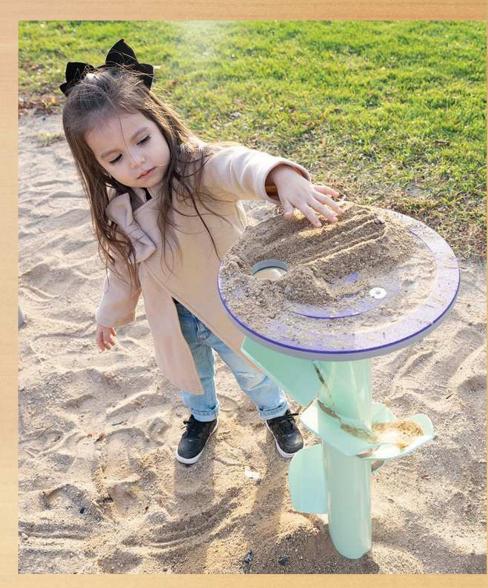
Ropelenture Climber Colors can be changed for a more natural aesthetic





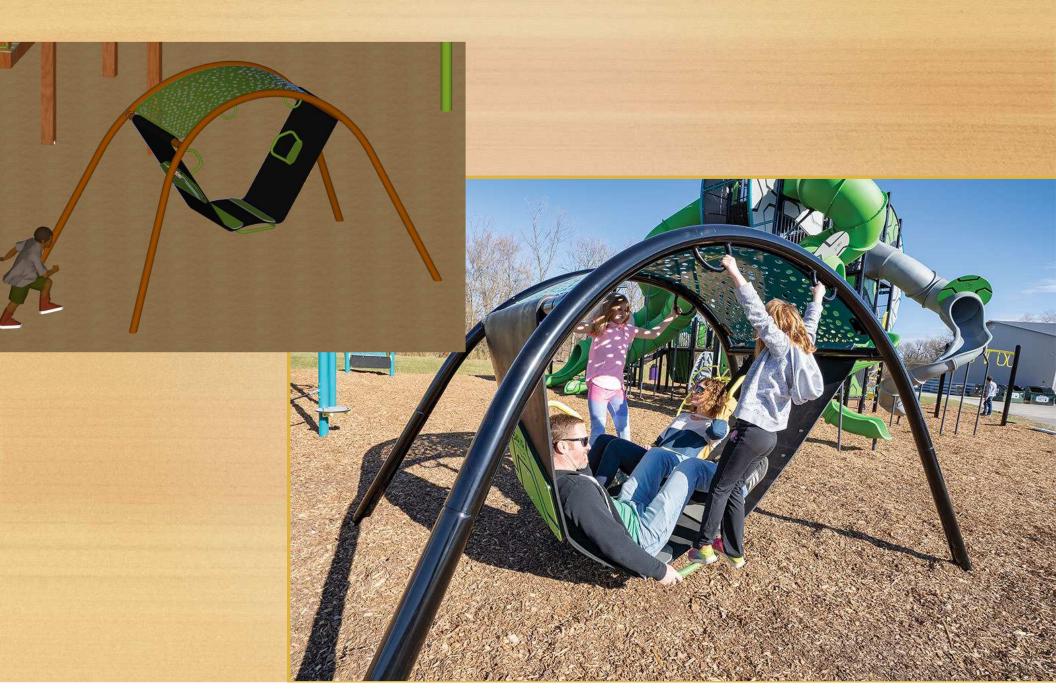


Sand Play



Cirrus Swing









Accessible Innova Rocker









Update Existing Boat to a more Pirate Ship Aesthetic







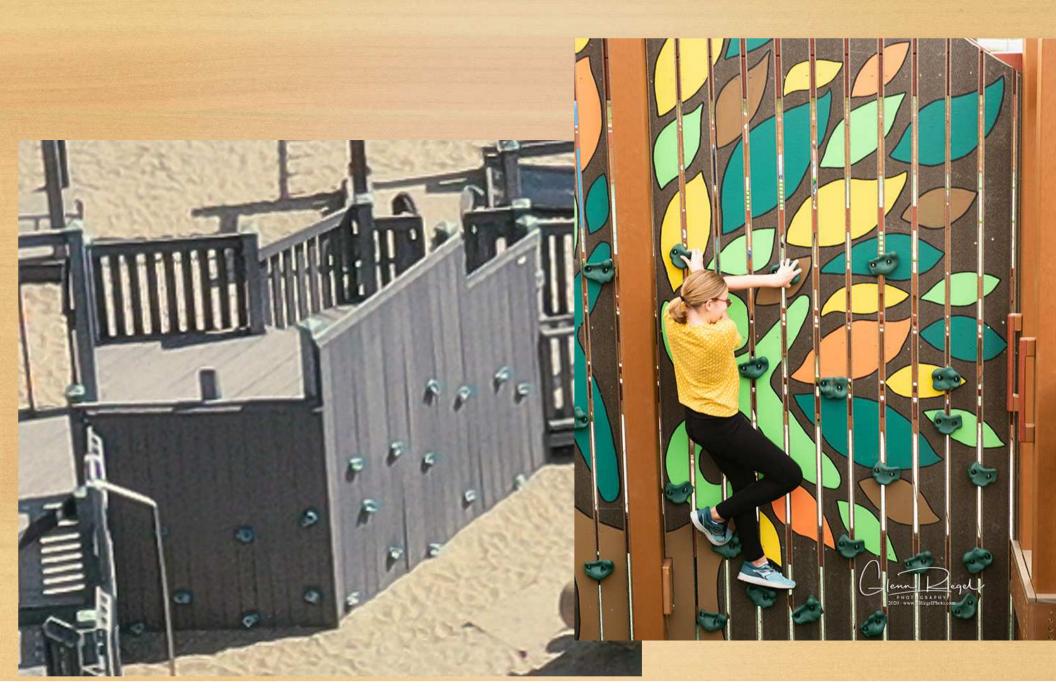
Accessible Ice Cream Truck



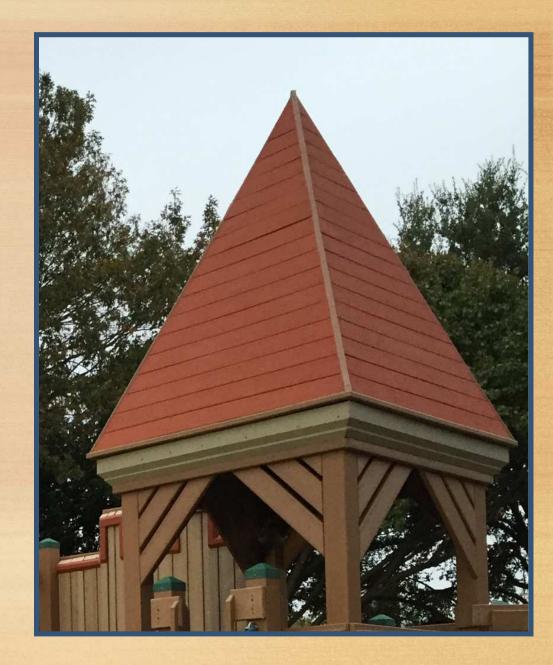


Rebuild Climbing Wall

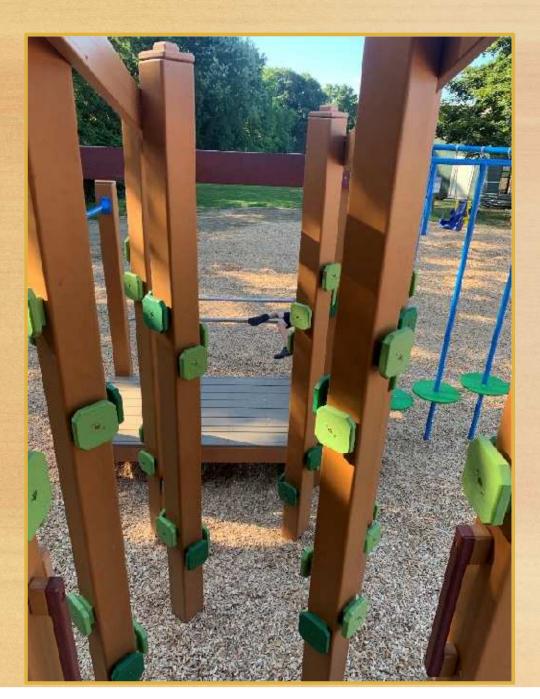
Remove and replace climbing wall with gaps in boards



Covered Seating (Spoke)













Double Cable Walk



Twisting Traverse Colors can be changed for a more natural aesthetic







Hops





Accessible Sand Digger



Swings: Keep Structure but replace Swing Seats



Colors can be changed for a more natural aesthetic

Belt Swings

Konnection Swing Seats





Tot Bucket Swings



Accessible Swing Seats







Tot Suspension Bridge Colors can be changed for a more natural aesthetic



Tot Cable Bridge Colors can be changed for a more natural aesthetic



Spring Riders (Seahorse & Dolphin)



Music Components

Hand Pipes



Babel Drum



Tropical Cyclone



Stem Play Activity Panel & Accessible Communication Board



WordPower[™] Core Word Communication Board



Saltillo



How to Use This Core Word Communication Board

- **1.** Point to the Symbol/Word you want to communicate or teach the child.
- 2. Say the selected (modeled) word out loud. The communication partner will say the modeled word by asking something like, "So, you would like to <u>slide</u>?" Or, prompt for more direction. For example, if the individual points to <u>play</u> ask, "What would you like to <u>play</u>?" so they can point to an activity on the board or point in the direction of the activity in the playground or park area.
- 3. Return to the board to continue communicating. If you want to do more of a particular activity, you could point to more or again. You may want to end an activity by pointing to stop. You can also download and print out a hand-held version to use on-the-go from aaclanguagelab.com/resources.
- 4. Have fun!

For more information visit: www.saltillo.com